## 1 Exercises

**Exercise 1.** Consider a source S that can emit five symbols  $s_i$ ,  $i \in \{1, \ldots, 5\}$  and two possible encodings (*bin1* and *oct1*) for these symbols (described below). S emits a message of two symbols  $s_1x$  (x is unknown) with a compression rate (from *oct1* to *bin1*) equals to 1. What is the symbol x?

Name	cc	ode w	alphabet			
	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	
bin1	0	01	001	0001	00001	$\{0, 1\}$
oct1	0	1	5	3	7	$\{0,1,\ldots,7\}$

Exercise 2. Are the following source stationary and/or memoryless? Justify.

- (a) The source  $S_1$  can emit Q = 26 different symbols  $s_k (k \in \{1, \ldots, 26\})$ . We denote an emitted message by the source by  $s^1 s^2 s^3 \ldots$ . Each new symbol  $s^i$  is sampled in the following way : the probability that the symbol  $s_k$  is emitted corresponds to the occurence frequency of the  $k^{th}$  letter of the alphabet on the page *i* of a given book.
- (b) Each symbol emitted by the source  $S_2$  corresponds to the sum of results of three throws of a dice (perfectly balanced).
- (c) A binary source  $S_3$  which emits, each minute, a "1" if a car has entered the *tunnel de* Cointe this minute, and emits a "0" otherwise.
- (d) A source  $S_4$  emits each day the difference between the temperature of the day and the seasonal average.

**Exercise 3.** [5.8] Is the code  $\{1, 101\}$  uniquely decodable?

**Exercise 4.** [5.19] Is the code {00, 11, 0101, 111, 1010, 100100, 0110} uniquely decodable?

**Exercise 5.** [5.20] Is the code {00,012,0110,0112,100,201,212,22} uniquely decodable?

**Exercise 6.** [5.18] Find the optimal binary symbol code for a source  $S = \{a, b, c, d, e, f, g\}$  and P(S) = [0.01, 0.24, 0.05, 0.20, 0.47, 0.01, 0.02].

**Exercise 7.** Let a source be stationary and memoryless emitting six different symbols. Their probabilities are given by the following vector :

$$P(\mathcal{S}) = [0.05 \ 0.10 \ 0.15 \ 0.15 \ 0.2 \ 0.35]$$

Use the Huffman algorithm to find a binary code for that source.

**Exercise 8.** Using the Huffman algorithm, find a symbol code for a source  $S = \{a, b, c, d, e\}$  and P(S) = [0.2, 0.2, 0.2, 0.2, 0.2]. Is the Kraft inequality verified by this symbol code? What are the properties of this code?

Repeat this exercise for  $X^2$  and  $X^4$  where P(X) = [0.6, 0.4].

**Exercise 10.** [5.22] Find a probability distribution  $\{p_1, p_2, p_3, p_4\}$  such that there are *two* optimal codes that assign different lengths  $\{l_i\}$  to the four symbols.

**Exercise 11.** Let a random variable  $\mathcal{X}$  with the following values and probability distribution:

$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
0.49	0.26	0.12	0.04	0.04	0.03	0.02

- (a) Find a binary Huffman code and the corresponding average length.
- (b) Find a ternary Huffman code and the corresponding average length.
- (c) Compare both average lengths with the theoretical bounds predicted by the first Shannon theorem.

**Exercise 12.** Among the following codes, which ones can not be binary Huffman codes? Justify.

- (a)  $\{0, 10, 11\}$
- (b)  $\{00, 01, 10, 110\}$
- (c)  $\{01, 10\}$

**Exercise 13.** Let a Markov source (with three states) be characterized by the following transition matrix:

$S_{n-1} \setminus S_n$	$s_1$	$s_2$	$s_3$
$s_1$	1/2	1/4	1/4
$s_2$	1/4	1/2	1/4
$s_3$	0	1/2	1/2

(Thus the probability that  $s_1$  follows  $s_3$  is zero)

- (a) Build a code made of three instantaneous binary codes  $C_1, C_2, C_3$  to optimally encode the Markov chain?
- (b) What is the average length of the following symbol, conditionally to the previous state?
- (c) What is the unconditional average length?
- (d) Find the link with the entropy per symbol of the Markov chain.

**Exercise 14.** One is given six bottles of wine. It is known that precisely one bottle has gone bad (tastes terrible). From inspection of the bottles it is determined that the probability  $p_i$  that the  $i^{th}$  bottle is bad is given by  $(p_1, p_2, \ldots, p_6) = (\frac{8}{23}, \frac{6}{23}, \frac{4}{23}, \frac{2}{23}, \frac{2}{23}, \frac{1}{23})$ . Tasting will determine the bad wine. Suppose that you taste the wines one at a time. Choose the order of tasting to minimize the expected number of tastings required to determine the bad bottle. Remember, if the first five wines pass the test, you don't have to taste the last.

- (a) What is the expected number of tastings required?
- (b) Which bottle should be tasted first?

Now you get smart. For the first sample, you mix some of the wines in a fresh glass and sample the mixture. You proceed, mixing and tasting, stopping when the bad bottle has been determined.

- (a) What is the minimum expected number of tastings required to determine the bad wine?
- (b) What mixture should be tasted first?

**Exercise 15.** How many different Huffman codes can you build to code the messages emitted by a stationary and memoryless source (with a source alphabet size of 4) with the following probability distribution

**Exercise 16.** If  $X_1 \to X_2 \to X_3 \to \cdots \to X_n$  forms a Markov chain, what is  $I(X_1; X_2, \ldots, X_n)$ ? Simplify as much as possible.

**Exercise 17.** State and prove the chain rule for entropy (without using the definition of mutual information).

**Exercise 18.** Prove the following inequality and find conditions for equality:

$$I(\mathcal{X}; \mathcal{Z}|\mathcal{Y}) \ge I(\mathcal{Z}; \mathcal{Y}|\mathcal{X}) - I(\mathcal{Z}; \mathcal{Y}) + I(\mathcal{X}; \mathcal{Z})$$